4.1 Systems of Linear Equations

A. Introduction

Suppose we have **two** lines.

We have three possibilities:



Thus, if we have a **system of linear equations**; that is, "two line equations in x and y", then . . .

If the

- 1. lines intersect: we have **one** ordered pair that lies on both lines
- 2. lines are parallel: no ordered pairs lie on both lines
- 3. lines coincide: infinitely many ordered pairs lie on both lines

Ordered pairs (x, y) that work in **both** equations are called **solutions** to the system of equations. They represent the intersection points of the two lines. Thus a system has **one solution**, no solutions, or infinitely many solutions.

B. Checking Solutions to Systems

If an ordered pair is a solution, it must work in both equations. We plug the trial point into each system. It is a solution **only** if it works in **both**.

Example: Check to see if (3, -1) is a solution to the system $\begin{cases} 5x + y = 14 \\ x + 2y = -8 \end{cases}$.

Solution

Plug (3, -1) into each equation and see if the equation is true.

$$5(3) + (-1) \stackrel{?}{=} 14 \implies 15 - 1 \stackrel{?}{=} 14 \checkmark$$
$$3 + 2(-1) \stackrel{?}{=} -8 \implies 3 - 2 \stackrel{?}{=} -8 X$$

Doesn't work in both!

Ans not a solution

C. Solving a System By Substitution

- 1. **Pick** one of the two equations (your choice).
- 2. Solve the equation for one of the two variables (your choice).
- 3. Substitute into the **other** equation with that variable.
- 4. After solving, the answer is one of the coordinates.
- 5. Substitute back into any equation to get the other variable answer.

Example: Solve $\begin{cases} 3x + 8y = 19 \\ 4x + y = 6 \end{cases}$ for (x, y) using substitution.

Solution

Ans

Pick equation 2 and solve for y (your choice):

 $4x + y = 6 \implies y = 6 - 4x$

Now replace y with 6 - 4x in equation 1:

3x + 8(6 - 4x) = 19 3x + 48 - 32x = 19 -29x + 48 = 19 -29x = -29 x = 1Now y = 6 - 4x, so y = 6 - 4(1) = 6 - 4 = 2. Thus (x, y) = (1, 2). (1, 2)

Note: We picked equation 2 and picked solving for y because the variable y didn't have a coefficient in front of it. This makes things simpler. You can pick a different equation and different variable when you start, but the work will just be more involved because of fractions. For example:

If we had picked equation 1 and solved for *x*:

$$3x + 8y = 19 \implies 3x = 19 - 8y \implies x = \frac{19 - 8y}{3}$$

Replacing x with $\frac{19-8y}{3}$ in equation 2:

$$4\left(\frac{19-8y}{3}\right) + y = 6$$

$$\frac{76-32y}{3} + y = 6$$

$$3\left(\frac{76-32y}{3} + y\right) = 3 \cdot 6$$

$$76-32y + 3y = 18$$

$$76-29y = 18$$

$$-29y = -58$$

$$y = 2$$

Then $x = \frac{19-8y}{3}$, so $x = \frac{19-8(2)}{3} = \frac{19-16}{3} = \frac{3}{3} = 1$.

Thus we get (1, 2) as before.

D. Comments on Solving Systems

- 1. If when solving a system, you get a **false** statement (like 0 = 3), the system has **no solutions**.
- 2. If when solving a system, you get a **true** statement (like 2 = 2), the system has **an infinite number of solutions** (namely all points on the common line).

The above situations happen when the variables "disappear" during the solution process.

E. Solving a System By Elimination

Another way to solve a system (sometimes easier) is to eliminate one of the variables.

- 1. Get coefficients opposite in sign of the variable you want to eliminate. Do this by multiplying each equation by a number.
- 2. Add equations to eliminate the variable.
- 3. Solve the equation to get one coordinate.
- 4. Substitute back into one of the equations to get the other coordinate.

Example 1: Solve the system $\begin{cases} x - y = 4 \\ x + y = 10 \end{cases}$ for (x, y) by elimination.

Solution

Notice that by adding both equations the variable y disappears: 2x = 14. Then x = 7. Plugging into the second equation, say, we get 7 + y = 10, so y = 3. Thus, we have (x, y) = (7, 3)

Ans (7, 3)

Example 2: Solve the system $\begin{cases} 5x + y = 14 \\ x + 2y = -8 \end{cases}$ for (x, y) by elimination.

Solution

We decide to eliminate y (arbitrary choice). To cancel, we must multiply by constants . . .

Multiply equation 1 by -2:

$$\begin{cases} -10x - 2y = -28\\ x + 2y = -8 \end{cases}$$

Now add the equations: $-9x = -36 \implies x = 4$.

Plug x = 4 into equation 1 (your choice):

 $5(4) + y = 14 \implies 20 + y = 14 \implies y = -6$

Thus (x, y) = (4, -6).

Ans (4, -6)

Example 3: Solve the system $\begin{cases} 2x + 3y = -4 \\ 3x - 2y = 7 \end{cases}$ for (x, y) by elimination.

Solution

We decide to eliminate x (arbitrary choice). To cancel, we must multiply by constants . . .

Multiply equation 1 by 3 and equation 2 by -2:

$$\begin{cases} 6x + 9y = -12\\ -6x + 4y = -14 \end{cases}$$

Now add the equations: $13y = -26 \implies y = -2$.

Plug y = -2 into equation 2 (your choice):

$$3x - 2(-2) = 7 \implies 3x + 4 = 7 \implies 3x = 3 \implies x = 1$$

Thus (x, y) = (1, -2).

Ans (1, -2)

Example 4: Solve the system $\begin{cases} 3x - 2y = 8\\ -6x + 4y = -16 \end{cases}$ for (x, y) by elimination.

Solution

We decide to eliminate x (arbitrary choice). To cancel, we must multiply by constants . . .

Multiply equation 1 by 2:

$$\begin{cases} 6x - 4y = 16\\ -6x + 4y = -16 \end{cases}$$

Now add the equations: 0 = 0

The variables disappeared and we got a true statement!

Thus we have infinitely many solutions.

Ans infinitely many solutions! all points on the line 3x - 2y = 8

F. Closing Comments

- 1. If a system of equations has no solution, we sometimes say that the system is **inconsistent**.
- 2. If a system of equations has infinitely many solutions, we say that the equations are **dependent**.
- 3. Another solution method is called **solution by graphing**. Here each line is graphed, and the intersection point is determined by picture. However, this is usually difficult to get an accurate answer.